



15-20 minutes

IN THE BARN OR IN THE FOREST?



To develop the ability to compare and contrast domestic and wild animals
To develop the ability to use substitute signs and symbols to represent real objects



- ❖ Barn and forest symbol cards



- ❖ Wild and domestic animal cards (only needed if you don't all have the animal figures listed below)



- ❖ Wizard Wolfrem



- ❖ The Wizard's riddles



- ❖ Animal figures (optional) - hedgehog, swan, bear, lion, squirrel, elephant, rabbit, snake, reindeer, monkey, fox, zebra, puppy, duck, cat, goat, horse, parrot, hen, pig, dog, cow, kitten and sheep.



Note: Before the session, make sure that your child has had the opportunity to look at a real farm, see a farm in a book or has played with a toy farm. Make sure that they know the world 'barn' to describe the farm building.

Finding the animal's homes:

Lay out the wild and domestic animal toys/cards in the middle of a table or on the floor. Put the barn symbol card on the left and the forest symbol card on the right. Ask your child what they think the symbols mean.

Then tell your child: *Look at all these lovely animals! Some live in the barn on the farm and some live wild in the forest. They were all playing out in the fields today, some in one field and some in another, but now they are lost as they can't find their way home. Can you help them go back to the correct home? Cow and Hen are very frightened of Fox and Bear - they need help to get home fast!*

Help your child to put each of the animals next to the correct symbol, explaining as necessary any that they don't know. Once the animals have found their homes, pick up the animals cards ready for the next game.

Wizard Wolfrem's riddles:

Introduce Wizard Wolfrem. Show your child his picture, and tell them that he loves doing magic just for fun and creating riddles that people have to solve to reverse his magic! Explain that a riddle is like a word puzzle.

Ask your child to help the animals again. Say: *The animals are all in one place because of Wizard Wolfrem's magic. Each animal can only go back home, to their barn or to the forest, if you solve the riddle correctly. So are you ready?*

Read each riddle in turn and when your child guesses the answer correctly, produce that animal and ask them to put it safely back in its 'home' - next to the barn or the forest symbol. When your child has guessed them all correctly, put on a voice to have the animals thank your child and ask your child to say 'you're welcome' and 'goodbye' to the animals.



Your child can distinguish between wild and domestic animals.
Your child can recognise symbols for a barn and a forest.
Your child can solve the riddles about wild and domestic animals.



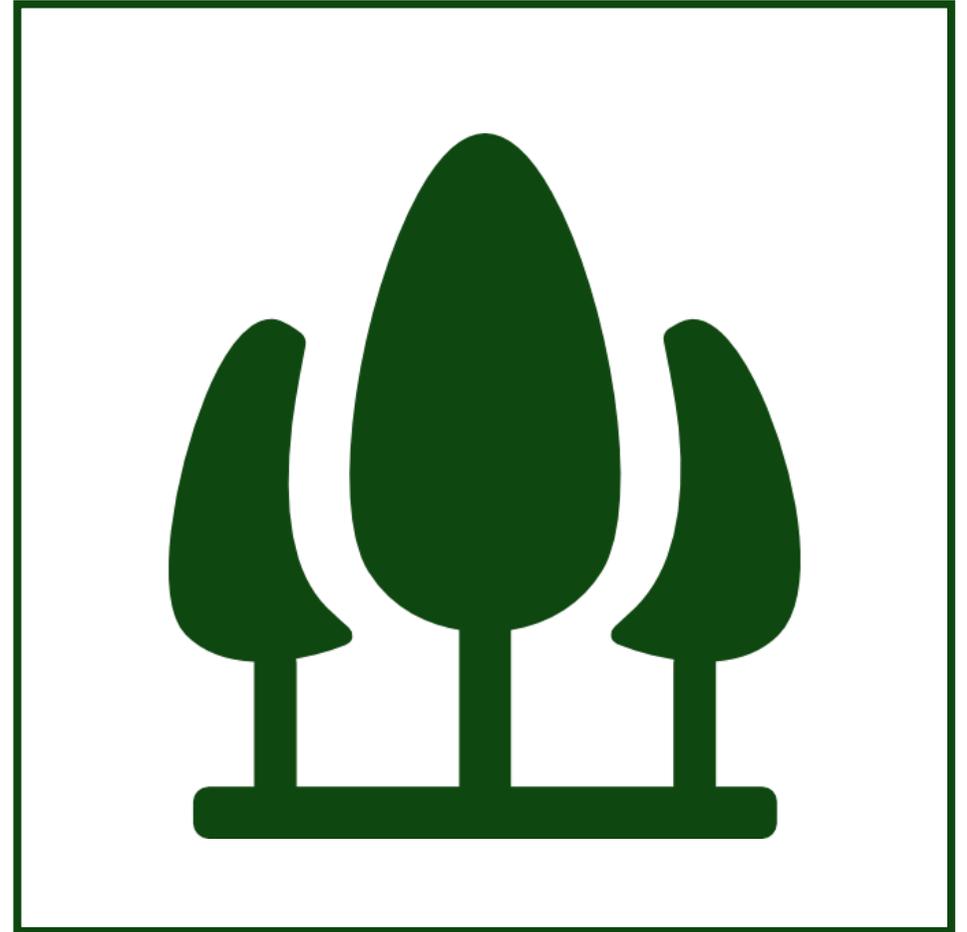


WIZARD WOLFREM'S RIDDLES

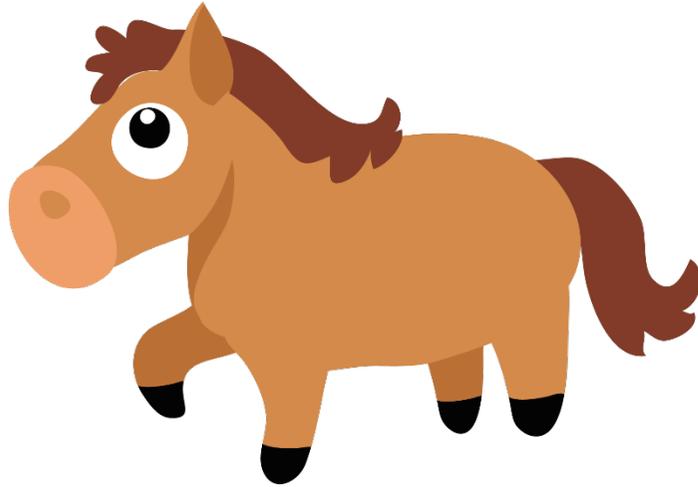


- I do not sew but I have many needles. (Hedgehog)
- I am white, I have a long neck and I swim. (Swan)
- I am big and brown and I like honey. I sleep in winter. (Bear)
- I roar, live in the jungle and eat meat. (Lion)
- I climb trees and have a big tail. (Squirrel)
- I am really big, grey and I have a trunk. (Elephant)
- I have big ears and I live in a hole in the ground. I like carrots and I hop. (Rabbit)
- I am long and thin, I have no legs and I hiss. (Snake)
- I am shy, I have antlers and I pull Santa's sleigh. (Reindeer)
- I swing from tree to tree and I like bananas. (Monkey)
- I am reddish brown; I steal chickens, eat rabbits and live in a hole in the ground. (Fox)
- I have black and white stripes on my body and I am the size of a horse. (Zebra)
- I like to chase a ball and my mummy is a dog. (Puppy)
- I quack and I swim. (Duck)
- I like milk, I purr and I chase mice. (Cat)
- I often have horns and I will eat anything. (Goat)
- I eat hay and people like to ride on me. (Horse)
- I can talk, I eat seeds and I can fly. (Parrot)
- I cluck and I lay eggs. (Hen)
- I am sometimes called man's best friend, I guard the house and I bark. (Dog)
- I am as big as a horse, I moo and give lots of milk. (Cow)
- I am playful and my mummy is a cat. (Kitten)
- I eat grass and my coat is used to make wool. (Sheep)
- I have a short, curly tail, I am pink and I grunt. (Pig)

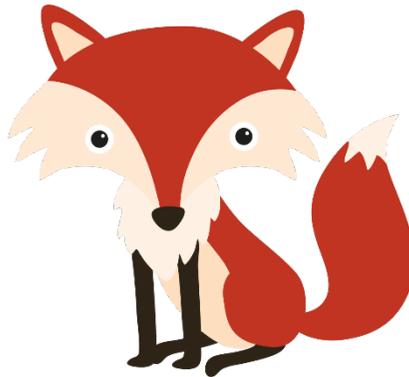
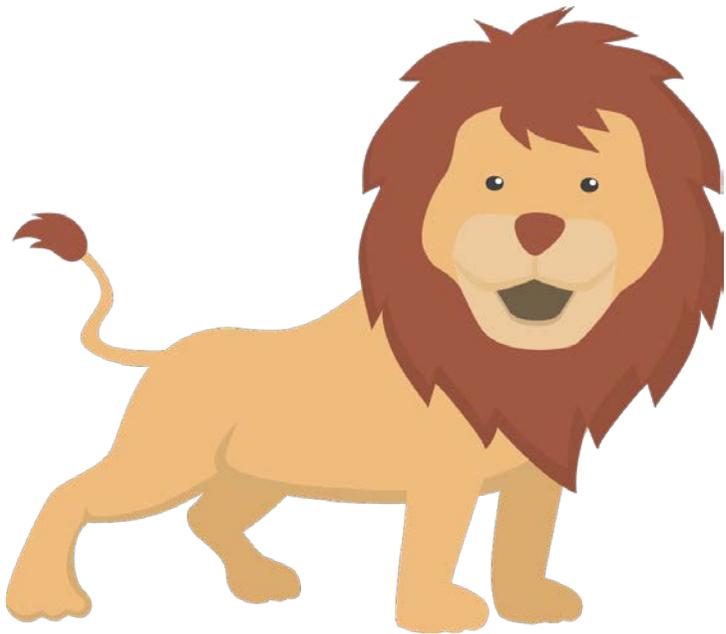
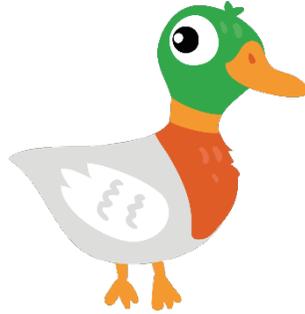
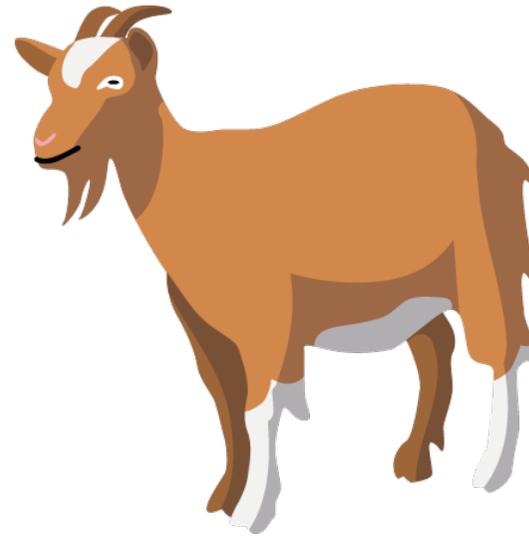
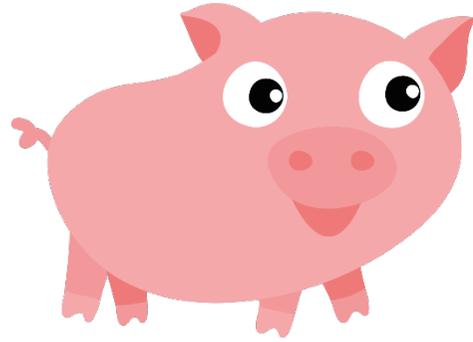
Cut out each Symbol Card separately.



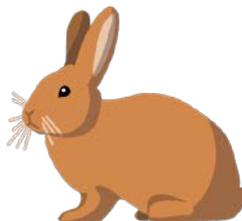
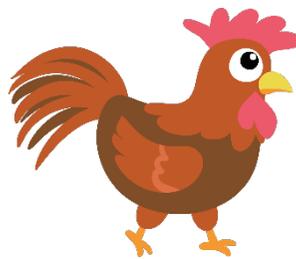
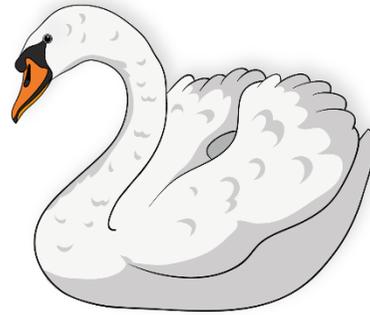
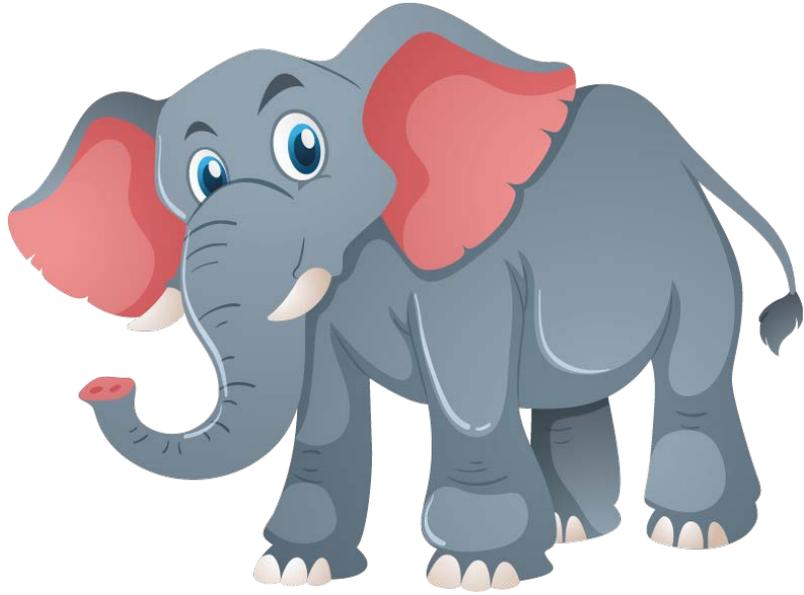
Cut out each animal separately - some white showing is fine.



Cut out each animal separately - some white showing is fine.



Cut out each animal separately - some white showing is fine.



Cut out Wizard Wolfrem.

