



SM12



10-15 minutes

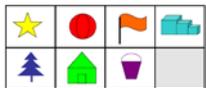
# RAINBOW LOTTO WITH PICTURES



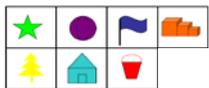
To develop colour recognition of the 7 spectrum colours  
To practise matching identical images (same colour and shape)  
To practise identification of shape or colour only



❖ 3 different Rainbow Lotto base cards



❖ Matching small Rainbow Lotto picture cards



❖ A doll or teddy (if doing this session with only one child)



**Note:** If you are doing this session with only one child, and don't have another adult or sibling that can join in, ask your child to choose a doll/teddy to play with you. Rainbow Lotto is for more than one player! Make a point of 'involving' the doll/teddy in the following activities by pretending he/she has answered you or has questions. Let your child answer the doll/teddy if they can!

## Introduction:

Show your child one of the Rainbow Lotto base cards and talk about what is on it. Name the images and their colours together. Discuss the fact that the all the images are a different colour - there is one image of each of the 7 spectrum colours on the card.

Then show them a second Rainbow Lotto base card. Point out images that are the same shape (e.g. both tree shapes) but different colours (one red, one yellow). Then show them the third base card.

## Playing the game:

Explain to your child that you are now going to show them how to play 'Rainbow Lotto with Pictures'. First show your child a small Rainbow Lotto picture card that matches an image on one of the three base cards. Ask your child: *Which picture on the card is exactly the same as this picture? Where would you put it?* Show them how to *cover the picture that is exactly the same with the small card.*

Now play 'Rainbow Lotto with Pictures'. Ask your child and the other player(s) to choose one of the three base cards each. Hold up a small picture card and ask: *Who has one exactly the same?* The one who correctly claims the picture card then places it in the right place on their base card and tries to name it, for example *orange tree* or *violet staircase*. Continue with the next card, and so on.

The winner is the first one to cover all seven images. You can repeat the game, changing the players' base cards each time.



For a less competitive version of the game, simply continue playing until all the players have covered all seven pictures on their boards.

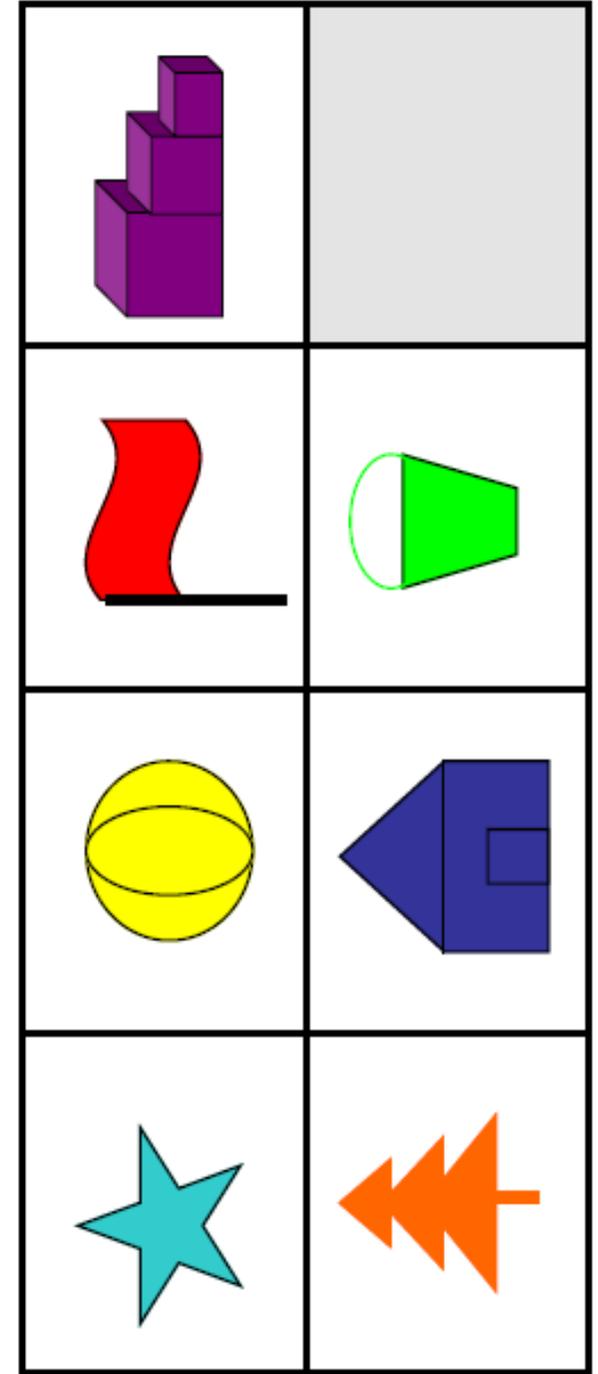
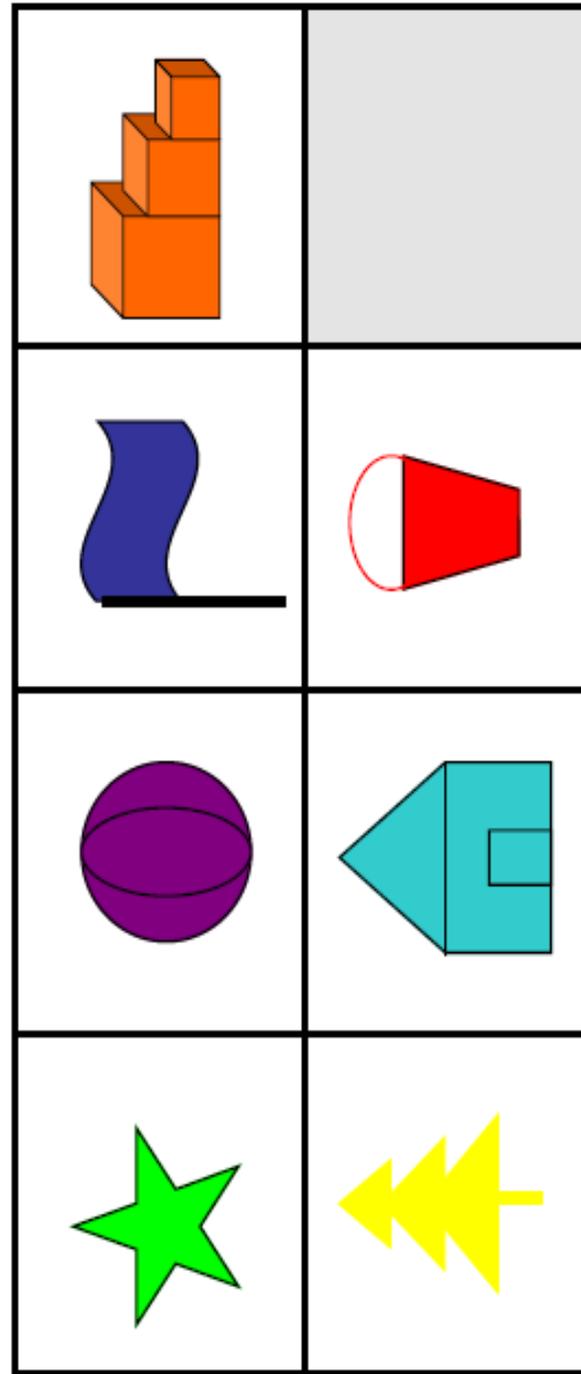
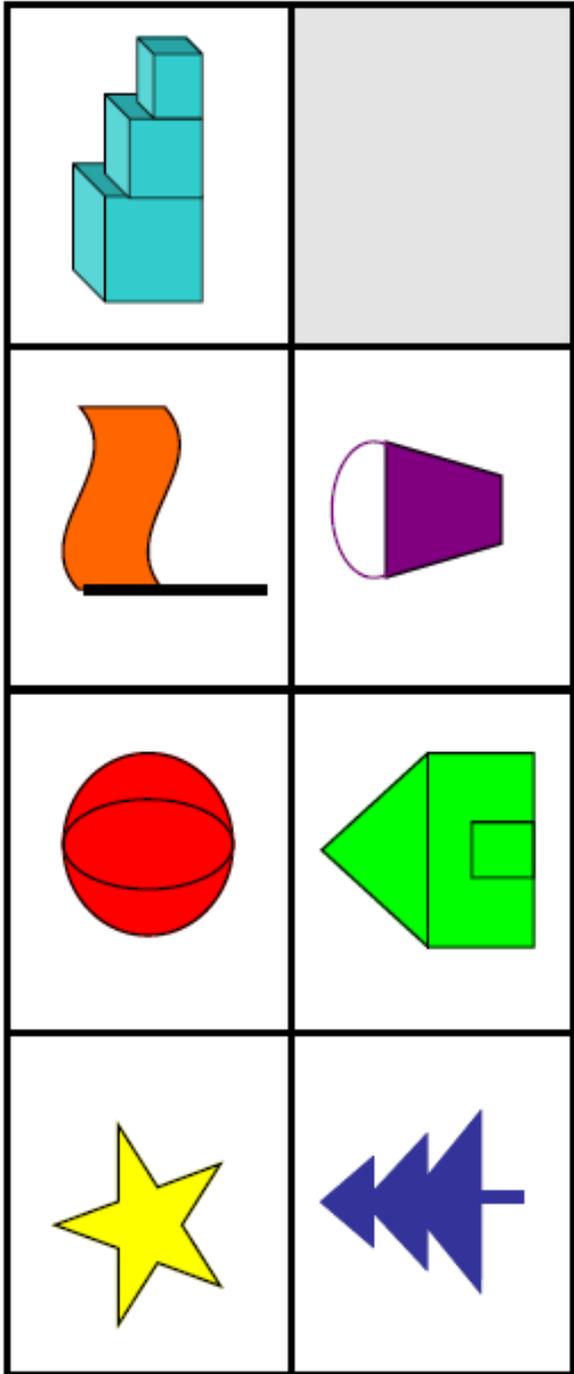


Your child can correctly claim picture cards for their base card.



KEY TO LEARNING  
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The three base cards.



Cut out each rectangular card along the black lines to make the picture cards that match the base cards.

